



PRESS RELEASE
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POWERUP ENGINE ANNOUNCEMENT

Powerup Engine is the tech that powers our games, and it is designed to ease multi-platform development.

It is the result of our ongoing effort to develop game design & programming tools that are both powerful and very easy to use, and that allows game development on multiple platforms.

"A joint effort between Artists, Programmers and Game Designers to assure an easy to use, easy to learn development environment where everyone can work freely and without limitations." says Jose Luis Hidalgo, technical director.

The engine features lots of tools to help develop your game focusing on what's important, the gameplay. Some features include, but not limited to:

- LUA Scripting and coroutines supports
- Skeletal animation
- Behavior tree based artificial intelligence
- Network Management.
- Particle and effects management
- Seamless abstraction to handle input
- Post-processing effects, layers camera views...
- Development UI: Immediate Mode GUI
- Tools for assets management and composition

ABOUT WE USE POWERUPS

WE USE POWERUPS was founded in 2012 by a very small team of passionate indie developers devoted to bring players new and awesome experiences. We love makes. We make games. We care about our creative freedom, the talented team at WE USE POWERUPS and being technologically independent.